

Art and Design Skills Progression



National Curriculum - Key Stage 1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

National Curriculum - Key Stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials, for example, pencil, charcoal, paint, clay
- about great artists, architects and designers in history.

DRAWING

EYFS	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
Use a range of media to make marks.	Experiment with a range of media: pencils, crayons, pastels, charcoal, chalks	Can use drawing tools with increased control to investigate marks and represent observations, memories with purpose and intention	Make marks and lines with a wide range of drawing implements – charcoal, pastel, chalk, pencil	Begin to show in their drawings that objects have a third dimension	Work from a range of sources including observation and photographs	Work from a range of sources including observation and photographs
Use and begin to control and range of media.	Name, match and draw lines and marks from observation	Can draw carefully in line from observation, recording shape and positioning all marks and features with some care	Experiment with ways in which surface detail can be added to drawings	Can use different grades of pencils and other drawing implements to achieve variation in tone	Work in a sustained and independent way to create drawings	Work in a sustained and independent way to create detailed drawings
Draw on different surfaces and in different scales	Draw on different surfaces with a range of media	Can draw carefully in line from observation, recording shape and positioning all marks and features with some care	Experiment with different grades of pencil to create lines and marks	Applies tone to a drawing in a simple way	Develop lose observational skills using view finders	Develop close observational skills using a variety of view finders
Produce lines of different thickness and tone using pencil	Working from memory and imagination use line to create patterns and represent objects seen, remembered or imagined working spontaneously and expressively	Experiment tone by drawing light and dark lines, light and dark patterns and light and dark shapes – using different grades of pencils as well as different amounts of pressure	Experiment with different grades of pencils to draw different forms and shapes	Experiment with different shading techniques of hatching and cross hatching	Begin to use simple perspective in their work using a single focal point and horizon	Use different techniques for different purposes e.g. shading, hatching etc
Experiment with chalk to create pictures	Observe and draw shapes from observation	Begin to investigate shading techniques, experimenting with light and dark	Explore shading with different media to achieve a range of light and dark tones, black to white	Begin to show an awareness of proportion in drawing objects and figures	Begin to develop an awareness of scale and proportion in their drawings of landscapes e.g. foreground, middle ground and background	Explore colour mixing and blending techniques with coloured pencils
Start to produce different patterns and textures	Make large and small scale observational drawings Look at objects from different angles		Apply simple use of pattern and texture in a drawing	Begin to investigate how shadow can be shown when drawing objects		

		<p>Experiment with chalk and charcoal</p> <p>Make line and shape drawings adding light and dark tone, colour and features</p> <p>Use a viewfinder to select a section of a view or image and record what is selected in the frame</p>	<p>Draw objects from different viewpoints: above, below, front, back</p> <p>Plan, refine and alter their drawings as necessary</p>		<p>Experiment with different shading techniques hatching, cross hatching, scrumbling, stippling and blending/smudging</p>	<p>Use a variety of dry and wet media to make marks, lines, patterns, textures and shapes</p> <p>Start to develop their own style using tonal contrast and mixed media</p>
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PAINTING

EYFS	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
<p>Use a variety of tools and techniques to paint including every day and natural objects</p> <p>Can investigate mark making using thick brushes, sponge brushes for particular effects</p> <p>Recognise and name primary colours being used.</p> <p>Mix colours to try to match those in a picture or on an object</p> <p>Explore working on different surfaces and in different ways</p>	<p>Experiment with painting with different brush sizes and types</p> <p>Name the primary colours and identify them on a colour wheel and in other forms e.g. environment, magazines</p> <p>Mix primary colours to make secondary colours, predicting resulting colours</p> <p>Find collections of colours</p> <p>Explore lightening and darkening paint without the use of black or white</p> <p>Experiment with different types of paint – powder, ready mix</p> <p>Create textured paint by adding sand, plaster etc Paint on different surfaces</p>	<p>Begin to control the types of marks made with a range of painting techniques e.g. layering, adding texture</p> <p>Select and use different brushes to explore and make marks of different thicknesses and using wet and dry paint techniques</p> <p>Mix paint to make secondary colours, adding them to the colour wheel</p> <p>Know how to mix primary colours to make brown</p> <p>Explore adding white to a colour to make tints</p> <p>Explore adding black to a colour to make shades</p>	<p>Experiment with different effects and textures e.g. blocking in colour, washes, thickened paint creating textural effects</p> <p>Experiment with applying colour in different ways e.g. dotting, stippling, scratching, splashing</p> <p>Use light and dark when painting, mixing shades and tints with increasing confidence and for particular effects</p> <p>Build on understanding of the colour wheel, storing information through investigation on a colour spectrum</p> <p>Explore complementary colours – colours opposite each other on the colour wheel</p>	<p>Create different effects and textures with paint according to what they need for a task.</p> <p>Use light and dark within painting and show understanding of complimentary colours. Mix tints and shades with increasing confidence.</p> <p>Experiment with creating tones – adding grey to a colour</p> <p>Investigate how artists use warm and cool colours – create and use in own work building on understanding of tints and shades</p> <p>Look at how artists paint foregrounds and backgrounds for perspective Work with increasing detail, using appropriate brushes</p>	<p>Confidently control types of marks made and experiment with different effects and textures</p> <p>Mix and match colours to create atmosphere and light effects.</p> <p>Mix colours, shades, tones and tints with confidence</p> <p>Start to develop a painting from a drawing</p> <p>Use watercolour paints and small brushes to develop detail</p> <p>Compose using fore, middle and background</p> <p>Create images with lots of tone but using only one colour - monochrome</p>	<p>Work with sustained independence and confidence to develop their own style of painting.</p> <p>Use a range of effects to convey mood/feeling in their work.</p> <p>Mix colour, shades, tints and tones with confidence and to achieve an intended effect</p> <p>Choose the type of paint and tools to use for a particular purpose e.g. watercolour for design work, washes, thick paint</p> <p>Create a painting from a drawing</p> <p>Use watercolour pencils</p>

	with a range of media	Mix and match colours to artefacts, objects, given colours Work on different scales. Use a brush to produce marks appropriate to work e.g. small brush for small marks Create different textured paint for an intended effect	Work on different scales, selecting suitable brush size and type Introduce watercolour paints to create wash backgrounds Experiment with different types of paint and making own paint	Work with a range of paints: poster, acrylic and watercolour and investigate effects		Use painting techniques as part of a mixed media at project Explore how artists have used colour, texture and movement to express emotions e.g. in self portraits
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PRINTING			
EYFS	Key Stage 1 (Year 2)	Lower Key Stage 1 (Year 4)	Upper Key Stage 2 (Year 6)
Make rubbings of the natural environment	Print with a range of hard and soft materials e.g. corks, pens, cotton reels, sponges	Work in greater detail when relief printing - making printing blocks	Create designs for prints by simplifying initial drawings/sketches
Print with a variety of natural and manmade objects	Take rubbings to understand and inform their own textured prints and patterns	Use two colour overlays when relief printing	Extend printing methods using Collagraph (on card/lino)
Develop simple patterns by printing with objects	Monoprint by marking into ink, or drawing onto the back of paper which has been placed on ink, controlling line and tone using tools or pressure	Explore lines, marks, shapes and tones through monoprinting (using polystyrene tiles)	Through printing show increasing use of tools to control line, shape, texture and tone
Print with block colours	Create repeating patterns	Print with two colour overlays	Colour mix through printing, create prints with at least three colour overlays
	Create simple relief printing blocks e.g. with string and card	Create repeating patterns	Use printing techniques as part of a multi-media project e.g. prints onto dyed fabrics
	Make simple monochrome prints Experiment with overprinting motifs and colour	Design a complex pattern made up from two or more motifs and printed a tiled version	
		Combining prints to produce an end piece	

SCULPTURE AND FORM

EYFS	Key Stage 1 (Year 1)	Lower Key Stage 1 (Year 3)	Upper Key Stage 2 (Year 5)
<p>Explore a range of malleable media such as clay, papier mache, salt dough, play dough</p> <p>Impress and apply simple decoration</p> <p>Make 3D models from junk and natural materials</p>	<p>Explore sculpture with a range of natural materials e.g. leaves, stones, feathers, shells</p> <p>Experiment with constructing and joining recycled, natural and manmade materials</p> <p>Manipulate malleable materials in a variety of ways including rolling, pinching, kneading and shaping</p> <p>Manipulate malleable materials e.g. salt dough, play dough, plasticine, clay for a purpose e.g. create a tile, simple pot, animal</p> <p>Develop slab techniques - change the surface of a malleable material e.g. adding texture to a tile</p>	<p>Make 3D models by constructing materials and using Papier Mache and paint to add a final finish</p> <p>Plan, design and make models from observation or imagination</p> <p>Join clay, constructing a simple tile base and then layering/joining shapes onto it to create 3D form</p> <p>Manipulate clay to create a simple thumb pot</p> <p>Create surface patterns and textures onto clay looking at cultural decoration from historic time periods</p>	<p>Manipulate materials to make a new 3D form e.g. human figure</p> <p>Use covering materials such as Modroc or modelling clay to create 3D models</p> <p>Add final finishes to models using paint/glazing techniques</p> <p>Use clay to create a coil pot using joining techniques to add detail e.g. handles</p> <p>Use smoothing techniques to create a desired finish before painting</p>

TEXTILES

EYFS	Key Stage 1 (Year 2)	Lower Key Stage 1 (Year 4)	Upper Key Stage 2 (Year 6)
<p>Decorate a piece of fabric</p> <p>Explore joining fabrics to make a simple picture or product</p> <p>Weave natural and manmade products</p>	<p>Match and sort fabrics and threads for colour and texture</p> <p>Change and modify threads and fabrics - knotting, fraying, plaiting, twisting, pulling threads</p> <p>Cut and shape fabrics</p> <p>Join two pieces of fabric using stitching</p> <p>Add shapes with glue or stitching</p> <p>Apply decoration using beads, buttons, feathers etc</p> <p>Apply colour using printing, dying, fabric crayons</p> <p>Weave materials e.g. carrier bags or ribbon a bike wheel, natural materials on a weaving board looking at colour and texture</p>	<p>Use a variety of techniques e.g. printing, dyeing, weaving, stitching to create different textural effects</p> <p>Extend understanding of joining fabrics by using more than one type of stitch (running and cross stitch)</p> <p>Experiment with adding detail to fabric by gluing or stitching</p> <p>Add colour and pattern to fabric using dyes, printing and resist paste and batik</p> <p>Weave paper and found materials to represent an image e.g. landscape</p>	<p>Use fabric to create a 3D art form</p> <p>Use a number of different stitches creatively to join fabrics and create patterns/textures</p> <p>Use a range of techniques to add decoration e.g. plaiting, pinning, stapling, stitching, sewing</p> <p>Produce a two-colour dye</p> <p>Add colour and pattern to a fabric using batik with more than one colour</p> <p>Combine techniques to produce an end piece e.g. embroidery over tie dye</p>

COLLAGE

EYFS	Key Stage 1 (Year 1)	Lower Key Stage 1 (Year 3)	Upper Key Stage 2 (Year 5)
<p>Create simple collages using fabrics and materials, looking at colour and texture</p>	<p>Create images from a variety of media e.g. magazines, fabric, crepe paper</p> <p>Arrange and glue materials to different backgrounds</p> <p>Sort and group materials by properties e.g. colour and textures</p> <p>Collect, sort, name and match colours appropriate for an image</p> <p>Create and arrange shapes appropriately</p> <p>Select and use textured paper for an image</p> <p>Fold, crumble, tear and overlap papers and other materials</p> <p>Work on different scales</p>	<p>Develop skills of overlapping and overlaying to place objects in front or behind in a collage</p> <p>Experiment with techniques to make mosaics</p> <p>Experiment with creating mood, feeling, movement and areas of interest using different media</p> <p>Use collage as a means of collecting ideas and information and building a visual vocabulary</p>	<p>Experiment with a range of media to overlap and layer, creating interesting colours and textures and effects</p> <p>Embellish a surface using a variety of techniques, including drawing, painting and printing</p> <p>Select and use found materials with art media and adhesives to assemble and represent an image or stimulus</p>